This year, our approach to STEAM explores project based assessments in the disciplines of science and social studies. Students work in groups to produce projects that showcase work and proficiency. These projects are presented, displayed, discussed, and revisited or revised at student discretion.

STEAM, as a methodology, is explored and utilized in an interdisciplinary approach with weekly sessions dedicated to explore investigations and engineering design challenges. As well, technology is incorporated for research and presentation. The time spent during weekly PEAK or STEAM sessions is for exploring, investigating, collaborating, revisiting, and presenting. Students are also encouraged to utilize center time to complete the reading, research and writing that needs to be completed for the projects or design challenge. Often students complete work in their free time during recess, or in groups after school.

These projects present purposeful learning

experiences and students are eager to engage and complete the various components independently throughout their day and not limited to the parameters of school expectations. They are life goals, projects, and accomplishments.

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